



SKILLS BOOTCAMPS

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Are you?

- 19 years or older
- Based in the Midlands or London
- Looking to start or change your career
- Have the right to work in the UK
- Not in full-time education
- Have not completed another Skills
 Bootcamp in the last year



WHAT ARE SKILLS BOOTCAMPS?

Skills Bootcamps are free, flexible, intensive 8-week courses that give people the opportunity to up sector specific skills. You also receive a fast-track to an interview with an employer.

ABOUT CREATIVE ALLIANCE

Hi! We are an organisation that specialises in Creative, Digital and Marketing training.
As an <u>Ofsted GOOD provider</u>, you will be in a high quality training environment, learning from industry professionals AND qualified educators.

FREE TRAINING

Skills Bootcamps are provided at NO COST for learner who meet the eligibility criteria and are accepted by a Skills Bootcamps provider.

ARE SKILLS BOOTCAMPS FOR YOU?

The training is not an advanced course.

It is a professional standard that will give you the <u>fundamentals</u> to start your career.







REGISTER FOR INTEREST

Go to the <u>Creative Alliance</u>
<u>Skills Bootcamps</u> webpage
and go to the specific
Bootcamp that you are
interested in.

Click on APPLY NOW and fill the required information.



FILL APPLICATION FORM

Click on NEXT, and you'll be directed to the application form.

You will receive a confirmation email for your registration and application submission once completed.

Please: check your spam folder as well.



SCREENING CALL

In due time, our recruitment team will get in touch with you and hold an eligibility interview over a phone call.

This is to ensure that you meet the criteria for the course as set by the Government.



SUCCESS CONFIRMATION

Finally, once the Skills
Bootcamp team has
reviewed all applications,
you will be informed if your
application was successful.

This is usually around one week before the start date for the course.

SESSIONS

SKILLS BOOTCAMPS IN

DIGITAL DESIGN

12 MAR — **03 MAY**



This comprehensive program brings together the best of both worlds: the principles of design and the cutting-edge tools and technologies of the digital realm!

Gain hands-on experience in: graphic design, user experience (UX) design, image manipulation, vectors, and much more.

WHAT YOU LEARN

- Image manipulation and collage
- Illustration, vectors and logo design
- UX & UI
- Typography
- Video

WHAT YOU WILL DO

- 1. Work on building your portfolio.
- 2. A tailored CV to get you ready for a role in digital or design.

CERTIFICATE



Receive a certificate of accomplishment on completion of the Skills Bootcamp.

DEDICATED TUTOR



Learn from an Industrial Professional AND qualified educator.

JOB INTERVIEW



WEEK 1

Introduction to working in the creative industries.

Course Introduction: Individual Learning Plan & Taster Activity

Brand Awareness

CV Development

Research and Ideation

Roles in the Industry

WEEK 2

Presentation Skills - Team Culture

Principles of Visual Design & Employer Briefs

Graphic Design Essentials: Image

Graphic Design Essentials: Illustration

Interview Techniques / Where to Find Work

WEEK 3



Graphic Design Essentials: Practical

Graphic Design Essentials: Practical

Working on Portfolio

Meet the Employers

WEEK 4

Mid-Point Review: Individual Reviews + Recruitment

Video: Pre-Production & Planning

Video: Sourcing and Filming

Video: Pre-Editing Basics

Working on Portfolio

Portfolio Development

WEEK 5

Working in Teams

User Experience Design: Introduction

User Experience Design: Wireframing

User Interface Design Principles

Working on Portfolio



Guided Portfolio Development

CV Reviews

Portfolio Presentations

Portfolio Presentations

This programme includes **AFTERCARE SESSIONS** to help with your CV, looking at your network, improving your job applications and building a portfolio.

Working in Teams

Next Steps & Progression: Individual Action Plan Session

Progress Review & Evaluations: Exit Forms & Final KSB

Placement & Interviews

SKILLS BOOTCAMPS IN

DIGITAL MARKETING



This course will help you understand how to build an effective digital marketing plan to ensure that your business can be seen by customers. With nearly all of the UK online, Digital Marketing has become a necessity for any kind of business.

WHAT YOU LEARN

- How to develop brand awareness and online presence.
- Build skills to implement an effective social media strategy.
- Become familiar with Digital Marketing channels and trends.
- Understand the use of engaging content.

WHAT YOU WILL DO

- Plan and create a Digital Marketing strategy.
- 2. Learn how to pitch your plans and ideas.
- 3. Create a portfolio to support job applications.

CERTIFICATE

of

Receive a certificate of accomplishment on completion of the Skills Bootcamp.

DEDICATED TUTOR



Learn from an Industrial Professional AND qualified educator.

JOB INTERVIEW



Guaranteed job interview during the course.

SESSIONS

WEEK 1

Introduction to working in the creative industries.

Course Introduction: Individual Learning Plan & Taster Activity

Marketing for Business

CV Development

Brand Awareness

Roles in the Industry

Presentation Skills - Team Culture

WEEK 2

Marketing Plans & Employer Briefs

Understanding Brand Tone of Voice

Audience Analysis & Customer Personas

Interview Techniques / Where to Find Work

WEEK 3



Content Type & Creator Tools - Part 1

Content Type & Creator Tools - Part 2

Social Media Campaign Generation

Meet the Employers

Working on Portfolio: Create Canva Ad Mock-ups



Mid-Point Review: Individual Reviews + Recruitment

Data Analytics

SEO & Keywords

Copywriting For SEO (Blogs)

Working on Portfolio: Create a Blog

WEEK 5

Portfolio Development

Email Marketing Theory

Email Marketing Theory: Mailchimp

Evaluation of Success (KPIs)

Working on Portfolio: eMail Marketing and Plan Finalisation



Guided Portfolio Development

CV Reviews

WEEK 7

Portfolio Presentations

Portfolio Presentations

This programme includes **AFTERCARE SESSIONS** to help with your CV, looking at your network, improving your job applications and building a portfolio.



Working in Teams

Next Steps & Progression: Individual Action Plan Session

Progress Review & Evaluations: Exit Forms & Final KSB

Placement & Interviews

SKILLS BOOTCAMPS IN

FILM PRODUCTION

29 APR ----- 18 JUN



Passionate about making films and being part of one of the most exciting industries in the world.

With a blend of online and inperson training and learn the basic skills of making a film and the understand what it takes to put a professional shoot together.

WHAT YOU LEARN

- How to use cameras and achieve professional framing of shots.
- How to operate sound equipment and capture different sounds.
- Editing with professional software.
- About the industry and how the sector operates.

WHAT YOU WILL DO

- 1. Plan and develop ideas to create a film.
- 2. Practical sessions to shoot and edit your own film.
- 3. Create a portfolio to support job applications.



Receive a certificate of



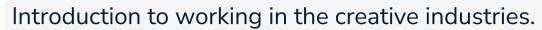
qualified educator.

JOB INTERVIEW



SESSIONS

WEEK 1



Course Introduction: Individual Learning Plan & Taster Activity

Production Workflow and Funding

CV Development

Job Roles

Understanding Audiences

WEEK 2

Presentation Skills - Team Culture

Employer Brief

Idea Generation Techniques

Branding

Interview Techniques / Where to Find Work

WEEK 3



Planning / Pre-production / Legal Considerations

Scriptwriting and Storyboards

Practical: Video Ideas Generation / Pre-production

Meet the Employers

Filming on Location



Mid-Point Review: Individual Reviews + Recruitment

Camera Setups and Software

Microphones and Audio Recording

Practical: Video Shoot

Practical: Video Shoot

WEEK 5

Portfolio Development

Video Editing Basics

Video Editing Advanced - Graphics / Sound / Colour

This programme includes **AFTERCARE SESSIONS**

to help with your CV, looking at your network,

improving your job applications and building

Audience Impact and Data

Working on Video Edit and Exporting



Guided Portfolio Development

CV Reviews

a portfolio.

Portfolio Presentations

Portfolio Presentations

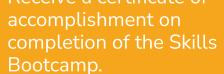
Working in Teams

Next Steps & Progression: Individual Action Plan Session

Progress Review & Evaluations: Exit Forms & Final KSB

Placement & Interviews

CERTIFICATE



DEDICATED TUTOR

interview during the course.

SKILLS BOOTCAMPS IN

VIDEO GAME DEVELOPMENT

08 APR → 23 AUG



Get into a career in the video games industry! In this course you will work in a team to make a Video Game and learn applicable skills of design, programming, art, audio and project management.

In week 3, you will be split into teams and then dive into a specialism within Game Development.

WHAT YOU LEARN

- How to develop a video game.
- About the roles in game production.
- The foundations of what makes a Video Game.
- Specialised instruction for: Design, Programming, Art and Production.

WHAT YOU WILL DO

- 1. Develop a Video Game.
- 2. Build up your portfolio.
- 3. Present yourself in the industry in a professional manner.

Receive a certificate of accomplishment on completion of the Skills Bootcamp.

DEDICATED TUTOR



Learn from an Industrial Professional AND qualified educator.

JOB INTERVIEW



the course.

WEEK 1

Introduction to the Skills Bootcamp

What's Game Development and Is It For You?

Developer Roles and How They Work Together

Development Phases and Process

Business of Games: Models, roles, relationships & responsibilities

What Happens to a Game When it's Finished?

WEEK 2

History of Games

Where Do Ideas Come From?

How Long Does an Idea Become a Game Idea?

Games Production: The Development Cycle

Business & Marketing Plan: Define USPs, use to inform design pillars

3 CHOICE 1: DESIGN

Concept Documents & Mood Boards: What, Why and how

Game Bibles

Lore and Setting: Crafting believable worlds

Typical Sections in a Design Document

Fleshing Out an Idea Into a Workable Design

Making Everything Fit Together

a portfolio.

CHOICE 3: ART

Building a Mood Board

Concept Art: Design the Look & Feel of a Game

From Concept to Asset: Model Construction and Stylisation

The Needs of a Game: polycounts, scale, material size and complexity

This programme includes AFTERCARE SESSIONS

to help with your CV, looking at your network,

improving your job applications and building

Environmental Art and World Building

Characters, Creatures and Animation

CHOICE 2:PROGRAMMING

Working with Artists and Designers

Coding Standards, Writing Clean Code

The Architecture of a Typical Game

Designing and Building Useable Systems

User Experience: Refining Code to Make Better Games

Debugging Tactics & Working with Bug Databases

WEEK 4

Building a Team

Deciding Scope

Creating Milestones & Building a Schedule

How to Meet Milestones and Finish your Game

Project Concept Introduction: outline, assets and design template **Guided Project Planning**

Video Game Development: Making your game



SKILLS BOOTCAMPS

AFTERCARE SESSIONS

"Every course has a 5-week aftercare programme that has been designed to give you the best opportunity to find a role in this sector."

We are currently defining these sessions but here is a peek at the value we are aiming to provide you as part of the courses!



Job Market Orientation & Goal Setting
Introduction to Effective Job Applications



Building a Professional LinkedIn Profile

Portfolio Development



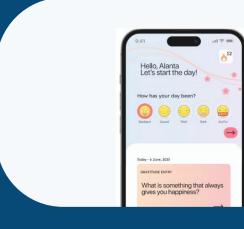
Advanced Job Applications Techniques



Effective Networking Strategies

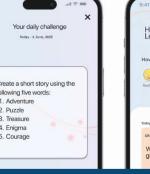


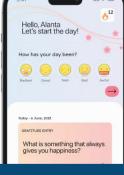
Interview Skills Workshop











START TODAY

CONTACT US

Need more information? Reach out through:

info@creativealliance.org.uk 0121 7530049

Also, check out our Skills Bootcamps Webpage









work created by Skills Bootcamps alumni









